### Forth Recognizers in SwiftForth

And initial implementation of the proposed Forth Recognizers extension in SwiftForth



# Background

- There is no standard method for extending the Forth interpreter's handling of text tokens
- Most systems have hooks to extend parts of the interpreter
- The hooks are non-standard and differ from system to system
- The classic Forth interpreter handles Forth words (execute or compile) and numbers (push on stack or compile as literals)

#### Overview

The recognizer implementation divides the classic Forth interpreter into three blocks:

- Interpreter. Maintains STATE and organizes the work.
- Token recognizer. Called from the interpreter and analyzes each text token to see if it matches the criteria for a certain data type.
- Handler. Result of the parsing words is handed over to the interpreter with a pointer to the data-specific handling methods.

#### Handlers

There are three methods for each data type:

- Interpret
- Compile
- Postpone

The Interpret and Compile methods are called from within the interpreter loop based on STATE.

The Postpone method is called directly from POSTPONE.

## Recognizers

The combination of a parsing word and the set of data handling words is called a *recognizer*.

There is no strict one-to-one relation between the parsing words and the data handling sets.

For example, the data handling set for single-cell numbers can be used by different parsing words.

### Interpreter Loop

The simplified (and extensible) interpreter loop looks like this:

```
BEGIN ?STACK PARSE-NAME DUP WHILE

RECSTACK RECOGNIZE

STATE @ 2+ CELLS + @EXECUTE

REPEAT 2DROP
```

- For each token, we call RECOGNIZE with the system recognizer sequence RECSTACK
- The result of RECOGNIZE is an execution vector indexed by STATE

### Interpreter Loop

The simplified (and extensible) interpreter loop looks like this:

```
BEGIN ?STACK PARSE-NAME DUP WHILE
```

#### RECSTACK RECOGNIZE

```
STATE @ 2+ CELLS + @EXECUTE
```

REPEAT 2DROP

- For each token, we call RECOGNIZE with the system recognizer sequence RECSTACK
- The result of RECOGNIZE is an execution vector indexed by STATE

### Interpreter Loop

The simplified (and extensible) interpreter loop looks like this:

```
BEGIN ?STACK PARSE-NAME DUP WHILE
RECSTACK RECOGNIZE

STATE @ 2+ CELLS + @EXECUTE
```

REPEAT 2DROP

- For each token, we call RECOGNIZE with the system recognizer sequence RECSTACK
- The result of RECOGNIZE is an execution vector indexed by STATE

Each token recognizer has this stack effect:

```
REC-SOMETYPE (c-addr len -- i*x addr1 | addr2)
```

It takes the text token address and length (c-addr len) as inputs and if it recognizes the token, returns the address of the handler vector (addr1) along with any data required by the interpret, compile, or postpone behaviors in the handler vector.

Each token recognizer has this stack effect:

```
REC-SOMETYPE ( c-addr len -- i*x addr1 | addr2 )
```

It takes the text token address and length (c-addr len) as inputs and if it recognizes the token, returns the address of the handler vector (addr1) along with any data required by the interpret, compile, or postpone behaviors in the handler vector.

Each token recognizer has this stack effect:

```
REC-SOMETYPE (c-addr len -- i*x addr1 | addr2 )
```

It takes the text token address and length (c-addr len) as inputs and if it recognizes the token, returns the address of the handler vector (addr1) along with any data required by the interpret, compile, or postpone behaviors in the handler vector.

Each token recognizer has this stack effect:

```
REC-SOMETYPE (c-addr len -- i*x addr1 | addr2 )
```

It takes the text token address and length (c-addr len) as inputs and if it recognizes the token, returns the address of the handler vector (addr1) along with any data required by the interpret, compile, or postpone behaviors in the handler vector.

#### Postpone

Although the primary use of Recognizers in this implementation is in the interpreter loop, any string can be passed to a recognizer word. This is also how POSTPONE is implemented.

```
: POSTPONE ( "name" -- )

PARSE-NAME RECSTACK RECOGNIZE

@EXECUTE ; IMMEDIATE
```



#### Handler Vectors

The defining word RECTYPE: compiles the three-element vector table that handles a specific recognizer type ("rectype").

```
RECTYPE: ( xt1 xt2 xt3 "name" -- )
```

RECTYPE: defines a recognizer vector table and compiles the cells xt1, xt2, and xt3 in this order:

CELL OFFSET	VECTOR	ACTION
0	xt3	Postpone
1	xt2	Compile
2	xt1	Interpret

### Recognizer Sequences

- A recognizer sequence is a "stack" of token recognizers the specifies
- The first cell of the sequence is the number of recognizers in the sequence
- Subsequent cells in the sequence are the execution tokens of the token recognizers
- The token recognizers in the sequence are executed in order until one of them does not return RECTYPE-NONE

```
: RECOGNIZE ( c-addr len addr1 -- i*x addr2 )
   DUP @ 0 DO CELL+ 3DUP >R 2>R @EXECUTE
      DUP RECTYPE-NONE <> IF 2R> R> 3DROP
      UNLOOP EXIT THEN DROP
   2R> R> LOOP DROP RECTYPE-NONE ;
```

```
: RECOGNIZE ( c-addr len addr1 -- i*x addr2 )
  DUP @ 0 DO CELL+ 3DUP >R 2>R @EXECUTE
     DUP RECTYPE-NONE <> IF 2R> R> 3DROP
     UNLOOP EXIT THEN DROP
  2R> R> LOOP DROP RECTYPE-NONE ;
```

```
: RECOGNIZE ( c-addr len addr1 -- i*x addr2 )
   DUP @ 0 DO CELL+ 3DUP >R 2>R @EXECUTE
    DUP RECTYPE-NONE <> IF 2R> R> 3DROP
    UNLOOP EXIT THEN DROP
2R> R> LOOP DROP RECTYPE-NONE ;
```

```
: RECOGNIZE ( c-addr len addr1 -- i*x addr2 )
  DUP @ 0 DO CELL+ 3DUP >R 2>R @EXECUTE
     DUP RECTYPE-NONE <> IF 2R> R> 3DROP
     UNLOOP EXIT THEN DROP
  2R> R> LOOP DROP RECTYPE-NONE ;
```

- Recognizes Forth words in the current dictionary search order
- Note the cases for immediate and non-immediate words

```
' EXECUTE ' COMPILE, ' POSTPONE, RECTYPE: RECTYPE-WORD
' EXECUTE ' EXECUTE ' COMPILE, RECTYPE: RECTYPE-IMM

: REC-FIND ( c-addr len -- xt addr1 | addr2 )
    (FIND) CASE
        -1 OF RECTYPE-WORD ENDOF
        1 OF RECTYPE-IMM ENDOF
        0 OF RECTYPE-NONE ENDOF
        ENDCASE ;
```



- Recognizes Forth words in the current dictionary search order
- Note the cases for immediate and non-immediate words

```
' EXECUTE ' COMPILE, ' POSTPONE, RECTYPE: RECTYPE-WORD
' EXECUTE ' EXECUTE ' COMPILE, RECTYPE: RECTYPE-IMM

: REC-FIND ( c-addr len -- xt addr1 | addr2 )
    (FIND) CASE
        -1 OF RECTYPE-WORD ENDOF
        1 OF RECTYPE-IMM ENDOF
        0 OF RECTYPE-NONE ENDOF
        ENDCASE ;
```



- Recognizes Forth words in the current dictionary search order
- Note the cases for immediate and non-immediate words

```
' EXECUTE ' COMPILE, ' POSTPONE, RECTYPE: RECTYPE-WORD
' EXECUTE ' EXECUTE ' COMPILE, RECTYPE: RECTYPE-IMM

: REC-FIND ( c-addr len -- xt addr1 | addr2 )
    (FIND) CASE
        -1 OF RECTYPE-WORD ENDOF
        1 OF RECTYPE-IMM ENDOF
        0 OF RECTYPE-NONE ENDOF
        ENDCASE ;
```



- Recognizes Forth words in the current dictionary search order
- Note the cases for immediate and non-immediate words

```
' EXECUTE ' COMPILE, ' POSTPONE, RECTYPE: RECTYPE-WORD
' EXECUTE ' EXECUTE ' COMPILE, RECTYPE: RECTYPE-IMM

: REC-FIND ( c-addr len -- xt addr1 | addr2 )
    (FIND) CASE
        -1 OF RECTYPE-WORD ENDOF
        1 OF RECTYPE-IMM ENDOF
        0 OF RECTYPE-NONE ENDOF
        ENDCASE ;
```



## Example: REC-NUM

Recognizes single- and double-cell numbers

```
' DROP ' EXECUTE ' NOPOST RECTYPE: RECTYPE-NUM

: REC-NUM ( c-addr len -- i*x xt addr1 | addr2 )

ANY-NUMBER? CASE

0 OF RECTYPE-NONE ENDOF

1 OF ['] LITERAL RECTYPE-NUM ENDOF

2 OF ['] 2LITERAL RECTYPE-NUM ENDOF

ENDCASE;
```

### Example: REC-NUM

Recognizes single- and double-cell numbers

```
' DROP ' EXECUTE ' NOPOST RECTYPE: RECTYPE-NUM

: REC-NUM ( c-addr len -- i*x xt addr1 | addr2 )

ANY-NUMBER? CASE

0 OF RECTYPE-NONE ENDOF

1 OF ['] LITERAL RECTYPE-NUM ENDOF

2 OF ['] 2LITERAL RECTYPE-NUM ENDOF

ENDCASE;
```

## **Example: REC-NUM**

Recognizes single- and double-cell numbers

```
' DROP ' EXECUTE ' NOPOST RECTYPE: RECTYPE-NUM

: REC-NUM ( c-addr len -- i*x xt addr1 | addr2 )

ANY-NUMBER? CASE

0 OF RECTYPE-NONE ENDOF

1 OF ['] LITERAL RECTYPE-NUM ENDOF

2 OF ['] 2LITERAL RECTYPE-NUM ENDOF

ENDCASE;
```

### Sequence Operations

Set and get the current recognizer sequence

```
SET-RECOGNIZERS ( xtn ... xt1 n -- )
GET-RECOGNIZERS ( -- xtn ... xt1 n )
```

Append and delete a single recognizer

```
+RECOGNIZER ( xt -- )
-RECOGNIZER ( -- )
```

#### www.forth.com/recognizers