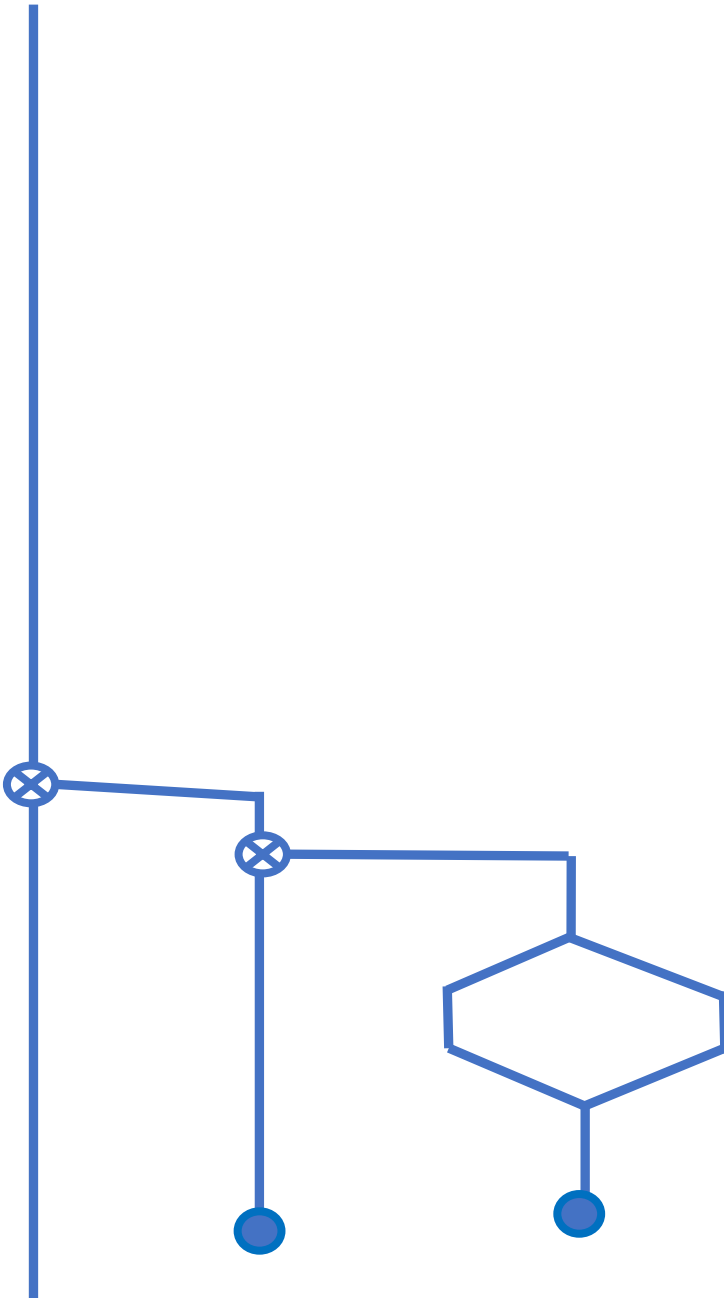


A Case Of Forth

SVFIG

April 24, 2021

Bill Ragsdale



Today . . .

Today we'll explore a common structure in programming: the N-way branch.

Today . . .

Today we'll explore a common structure in programming: the N-way branch.

The common IF-ELSE-THEN works well to make one to two decisions or selections.
but. . .

Today . . .

Today we'll explore a common structure in programming: the N-way branch.

The common IF-ELSE-THEN works well to make one to two decisions or selections. but . . .

Another structure is better for a three or more way branch.

The Need

Say we want a three way branch: the selection of a label between inches, feet or yards.

1 should yield 'inches'.

12 should yield 'feet'

36 should yield 'yards'.

Units Pseudocode

Input a number

Duplicate and compare to '1'.

IF equal, drop saved value. Show 'inches'.

ELSE duplicate and compare to '12'.

IF equal, drop saved value. Show 'feet'.

ELSE duplicate and compare to '36'.

IF equal drop saved value. Show 'yards'.

ELSE drop saved value. Show 'no unit'.

THEN THEN THEN

Code for Units

```
: units
```

```
    1 over = if drop ." inches" else  
    12 over = if drop ." feet" else  
    36 over = if drop ." yards" else  
              drop ." no unit"  
              then then then ;
```


Code for Units

```
: units
  1 over = if drop ." inches" else
  12 over = if drop ." feet" else
  36 over = if drop ." yards" else
            drop ." no unit"
            then then then ;
```

```
cr 1 units cr 12 units cr 36 units
```

```
inches
```

```
feet
```

```
yard ok
```

The CASE Statement

The CASE statement selects between an arbitrary number of execution paths.

Forths generally use the EAKER syntax published in Dr. Charles Eaker, "Just in Case", Forth Dimensions, Vol.II, No.3, (1980), pp.37.

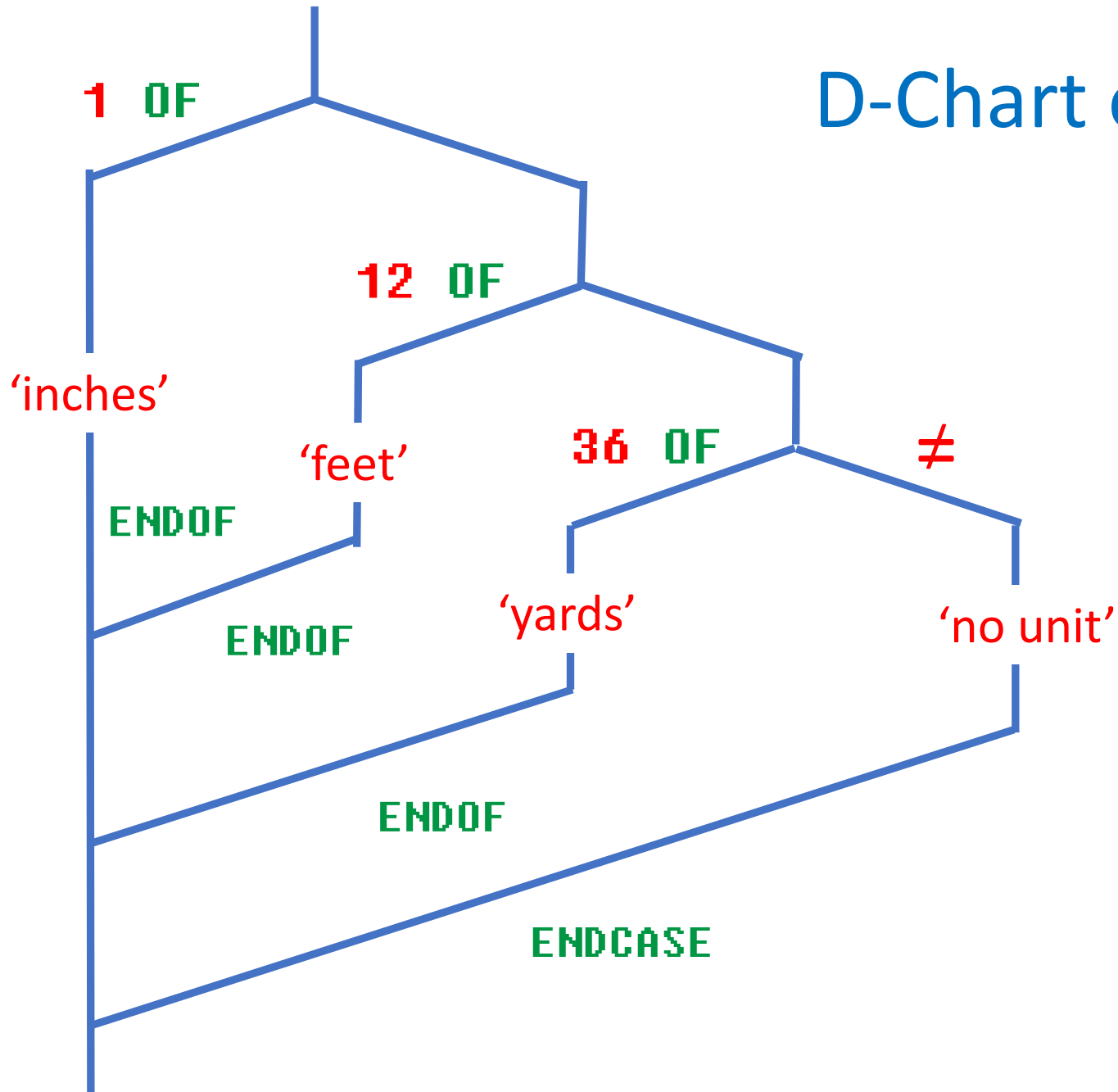
The CASE Elements

CASE: Mark the entrance point of the structure.

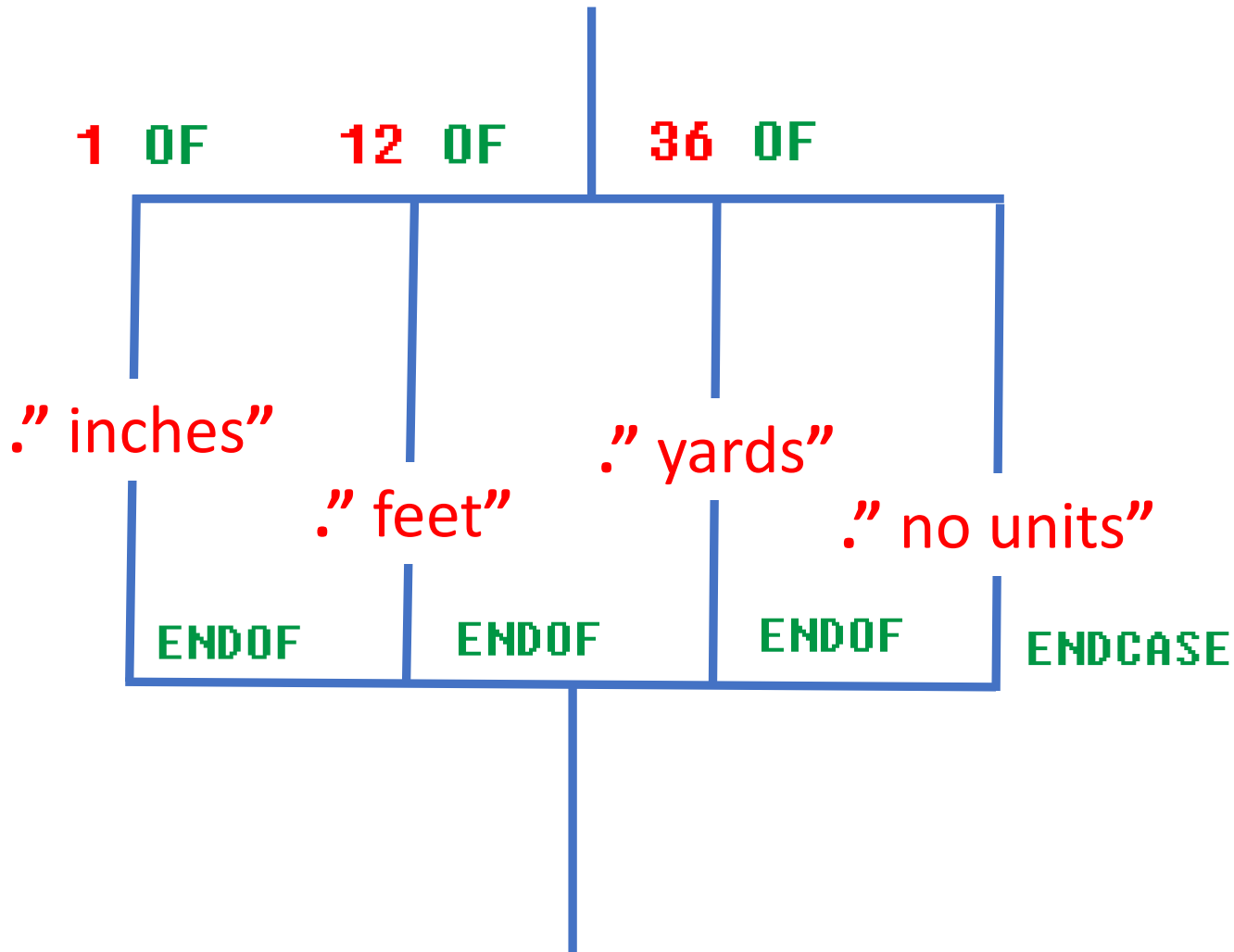
n OF: If stack value matches **n**, drop both and continue execution. At **ENDOF** jump to after **ENDCASE**. If no match, preserve **n** and continue after **ENDOF**.

Upon reaching **ENDCASE** with no selection taken, drop the preserved value **n**.

D-Chart of CASE



Simplified D-Chart



Using CASE for Units

```
: units  
CASE  
    1 OF ." inches"      ENDOF  
    12 OF ." feet"       ENDOF  
    36 OF ." yards"      ENDOF  
        ." no unit"      ENDCASE ;
```

Using CASE for Units

```
: units
```

```
  CASE
```

```
    1 OF ." inches"      ENDOF
```

```
   12 OF ." feet"       ENDOF
```

```
   36 OF ." yards"     ENDOF
```

```
        ." no unit"    ENDCASE ;
```

```
cr 1 units cr 12 units cr 36 units
```

```
inches
```

```
feet
```

```
yards ok
```

ASCII Case Selection

```
: A-char
```

```
case
```

```
  ASCII A  of ." alpha"      endof
```

```
  ASCII D  of ." delta"      endof
```

```
  ASCII G  of ." golf"       endof
```

```
          ." no match" endcase ;
```


ASCII Case Selection

```
: A-char
```

```
case
```

```
ASCII A of ." alpha"   endof  
ASCII D of ." delta"   endof  
ASCII G of ." golf"     endof  
                ." no match" endcase ;
```

```
cr 65 A-char    cr 68 A-char  
cr 71 A-char    cr 90 A-char
```

```
alpha
```

```
delta
```

```
golf
```

```
no match ok
```

String Inputs For CASE

CASE statements expect a comparison between two numeric values.

If selecting based on strings the string comparison must be done separately.

If two strings match return TRUE TRUE.

If two strings do not match, return FALSE TRUE.

In both cases preserve the input string address

String Comparison

`s==` return two TRUE if strings match.

```
: s== ( addr1 addr2 --- addr1 bool1 true)  
\ counted string comparison  
over count rot count compare 0= true ;
```

String Comparison

`s==` return two TRUE if strings match.

```
: s== ( addr1 addr2 --- addr1 bool1 true )  
\  counted string comparison
```

```
over count rot count  compare 0=  true ;
```

Pseudocode:

Duplicate input address. Count it.

Get reference address. Count it.

String compare. If a match generate TRUE TRUE.

Otherwise generate FALSE TRUE.

String CASE Pseudocode

Input the address of a counted string.

Compare to “Mercury”.

If matching, output “57,900,000 km” otherwise

Compare to “Earth”.

If matching, output “149,600,000 km” otherwise

Compare to “Mars”.

If matching, output “227,900,000 km” otherwise
output “no match”.

String Case Selection

```
: planets ( addr --- )
  case
    c" Mercury"  s==  of
      ." 57.900.000 km"  endof  drop
    c" Earth"    s==  of
      ." 149.600.000 km" endof  drop
    c" Mars"     s==  of
      ." 227.900.000 km" endof  drop
      ." no match"      1  endcase drop ;
```

Testing Planets

- `.(Mercury is at) c" Mercury" planets cr`
- `.(Earth is at) c" Earth" planets cr`
- `.(Mars is at) c" Mars" planets`

Testing Planets

```
.( Mercury is at ) c" Mercury" planets cr  
.( Earth is at   ) c" Earth"   planets cr  
.( Mars  is at   ) c" Mars"    planets
```

And see:

```
Mercury is at 57,900,000 km  
Earth  is at 149,600,000 km  
Mars   is at 227,900,000 km    ok
```


Summary

CASE statements simplify n-way selections based on numbers, ASCII values and strings.

Summary

CASE statements simplify n-way selections based on numbers, ASCII values and strings.

CASE statements clearly show program flow much better than nested IF-ELSE-THENs.

Summary

CASE statements simplify n-way selections based on numbers, ASCII values and strings.

CASE statements clearly show program flow much better than nested IF-ELSE-THENs.

CASE statements involving strings need added support for comparisons.

References

- https://github.com/BillRagsdale/Forth_Projects
- <https://github.com/BillRagsdale/WIN32Forth-Guide>

Questions?

